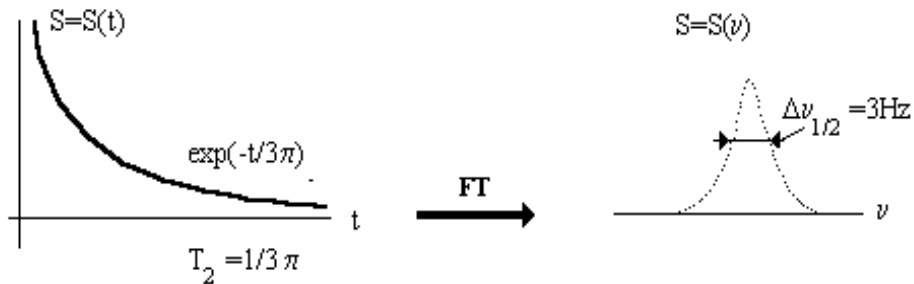


DATA PROCESSING

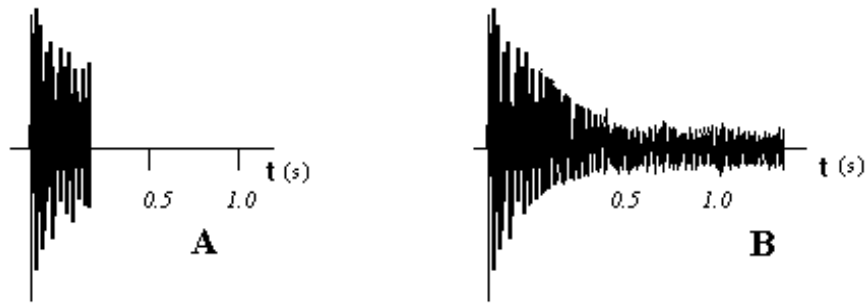
Let us start with a numerical example:



Typical line of $\Delta\nu_{1/2} = 3\text{Hz} = (\pi T_2)^{-1} \rightarrow T_2 = (3\pi)^{-1} \approx 0,11\text{s}$

question #1: ideal acquisition time (t_a)?

memo: if t_a too short \rightarrow A type FID is obtained (truncated)
 if t_a too long \rightarrow B type FID is obtained (too much noise)



answer #1: acquisition until the intensity of the FID is $<1-2\%$ of the initial value of $S=S(t)$

$S(t) = \exp(-t/T_2)$ and $T_2 \approx 0.11\text{s} \rightarrow 0.01 = \exp(-t/0.11) \rightarrow t = 0,4-0,5\text{s}$

memo: typical $t_{\text{max}} > 3T_2 \rightarrow$ in this case the suggested $t_{\text{max}} > 0,33\text{s}$

question #2: size of the data vector $r(t)$?

memo $dw = S w^{-1}$

e.g. $S w = 10\text{ kHz} \rightarrow dw = 100\ \mu\text{s}$

Acquiring data for $t = 0,4-0,5\text{s}$.

A new point at every $100\ \mu\text{s} \rightarrow \approx 5000$ points to be stored

answer #2: $r(t)$ should be 5k (5120 points)

conclusion: digital resolution 1.95Hz/point

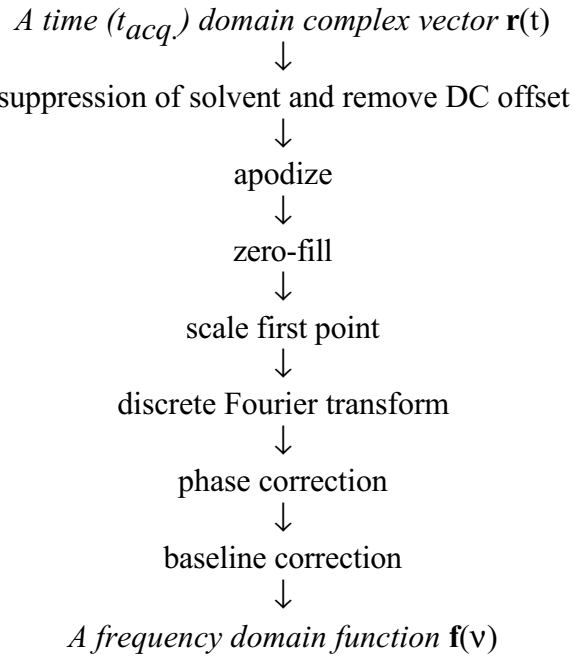
question #3: what if $t_{\text{max}} < 0,4-0,5\text{s}$ consequence: truncated data

question #4: what if $t_{\text{max}} > 0,4-0,5\text{s}$ consequence: noise is collected

answer #4: to improve digital resolution $< 1.95\text{Hz/point}$ zero fill

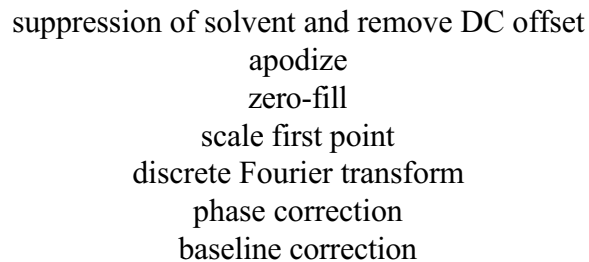
e.g. $\approx 1.00\text{Hz/point}$ zero fill up to 10 k

Typical processing steps (one-dimensional operations) along the recorded 1D-data



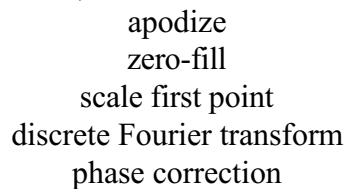
Typical processing steps along a 2D-data set

A time (t_{acq}) domain complex vector $\mathbf{r}(t_1, t_2)$
 processing along t_2 (M complex vectors)



$\mathbf{r}(t_1, v_2)$

processing along t_1 (N complex vectors)



$\mathbf{f}(v_1, v_2)$

time domain signal $S = S(t)$

memo 1 : $FT\{S(t)\} \rightarrow S(\nu) = \int S(t) \exp(-i2\pi\nu t) dt$ $2\pi\nu = \omega$

memo 2 : $IFT\{S(\nu)\} \rightarrow S(t) = \int S(\nu) \exp(+i2\pi\nu t) d\nu$

memo 3 : $S(\nu)$ and $S(t)$ are Fourier pairs

memo 4 : FT and IFT are linear operations, therefore:

$$FT\{cS(t)\} = c FT\{S(t)\} \text{ and } FT\{S(t)+Q(t)\} = FT\{S(t)\} + FT\{Q(t)\}$$

theorems of FT relevant for NMR data processing:

A. similarity theorem:

$$FT\{S(ct)\} = |c|^{-1} S(\omega/c) = |c|^{-1} S(2\pi\nu/c)$$

Broadening the function in the time domain is narrowing it in the frequency domain

B time shifting theorem:

$$FT\{S(t-\tau)\} = \exp(-i2\pi\nu\tau) S(\nu)$$

Delaying in the time domain will induce a frequency-dependent phase shift

C frequency shifting theorem:

$$FT\{S(t) \exp(-i2\pi\nu_0 t)\} = S(\nu-\nu_0)$$

frequencies can be shifted after acquisition

D convolution theorem:

$$Q(t)*S(t) = \int Q(\tau)S(t-\tau)d\tau \quad \text{it's FT} \quad FT\{Q(t)*S(t)\} = Q(2\pi\nu)*S(2\pi\nu)$$

convolution of two functions (e.g. removal of residual solvent frequencies)

E Parseval's theorem:

$$\int |S(t)|^2 dt = \int |S(2\pi\nu)|^2 d\nu$$

The information content of the signal is identical both in the time and frequency domain. (no magic)

Apodization

description : apodizing the time domain signal

goal: to have a signal in the frequ domain with preferable line shape properties

comment: no magic (c.f. E)

1. Zero-filling**1.1. minimal zero-filling**

fact: fast Fourier transformation (FFT) is faster than discrete Fourier transformation (DFT)

memo: DFT requires $N*N$ steps

FFT requires $N*\log_2 N$ steps

problem: N must be equal to 2^m ($m = 1, 2, 3, \dots, m$)

solution: zero-filling up to the next 2^m

e.g. acquire k data point

attach to the end ($2^m - k$) zero

1.2. ideal zero-filling

add a 2^m zero at the end after minimal zero-filling

result: data size of $2^{(m+1)}$ points

1.3. extra zero-filling

zero-filing more then $2^{(m+1)}$ points is just "cosmetic"

2. Apodization

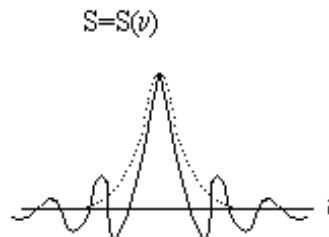
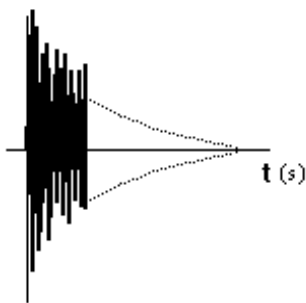
source of problems invoking for apodization:

-truncation artifacts (typical for non-acquisition dimension)

-low signal-to-noise ratio (common for nD-experiments)

-low resolution (often observed for nD-experiments)

-not-ideal lineshape



answer in theory: **convolution in the frequency domain** with the most appropriate lineshape function $\{H(\nu)\}$: $S'(\nu) = H(\nu) * S(\nu)$.

answer in practice: **multiplication of the FID** with one or more window function(s) in the time-domain.

A: Not-shifted H(t) functions

A/1 an exponential: $H(t)=\exp(-\pi Ct)$

Example #1: The original $S(t)=\exp(-t/T_2)\exp(i2\pi\nu_a t)$
 after FT has a Lorentzian line shape with $\Delta\nu_{1/2}=B$ where $B = (\pi T_2)^{-1}$.

Memo: Convolution in ν is multiplication in t

if $H(t)=\exp(-\pi Ct)$ is to be used (an exponential [Figure A/a]) then the new function is:

$$S'(t)=\exp(-t/T_2)\exp(i2\pi\nu_a t) \exp(-\pi Ct)$$

After multiplication: $S'(t)=\exp\{-\{\pi C+1/T_2\}t\}\exp(i2\pi\nu_a t)$.

After FT $S'(t)$ has a Lorentzian lineshape with $\Delta\nu_{1/2}=B+C$ where $C+(\pi T_2)^{-1}$.

conclusion: the line has broadened by C , but S/N has improved (noise is broadened out)

Example #2:

if $H(t)=\exp(+\pi Ct)$ is to be used (an exponential for resolution enhancement) then the new function is:

$$S'(t)=\exp(-t/T_2)\exp(i2\pi\nu_a t) \exp(+\pi Ct)$$

After multiplication: $S'(t)=\exp\{-\{-\pi C+1/T_2\}t\}\exp(i2\pi\nu_a t)$.

After FT the $S'(t)$ has a Lorentzian lineshape with $\Delta\nu_{1/2}=B-C$ where $C-(\pi T_2)^{-1}$.

conclusion: The line is narrower to the expense of S/N.

In theory the line shape can be removed.

A/2 Gaussian : $H(t)=\exp\{-(kt)^2\}$

B: Shifted H(t) functions

B/1 Shifted Gaussian :

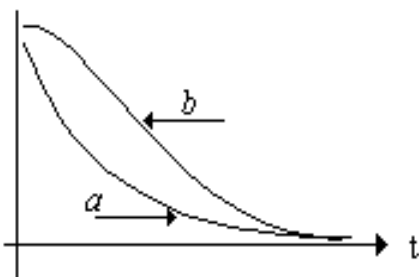
$$H(t)=\exp\{-C(kt-k_1t)^2\}$$

B/2 Lorentzian to Gauss-transformation:

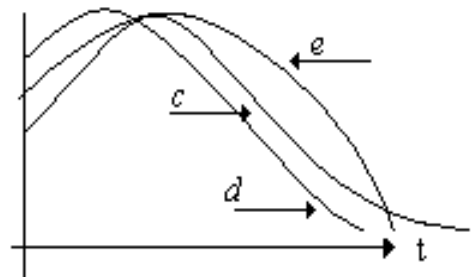
$$H(t)=\exp\{\pi Ct\}\exp\{-(kt)^2\}$$

B/3 Sin bell:

$$H(t)=\sin\{\pi([t+t_0]/[t_{\max}+t_0])\}$$



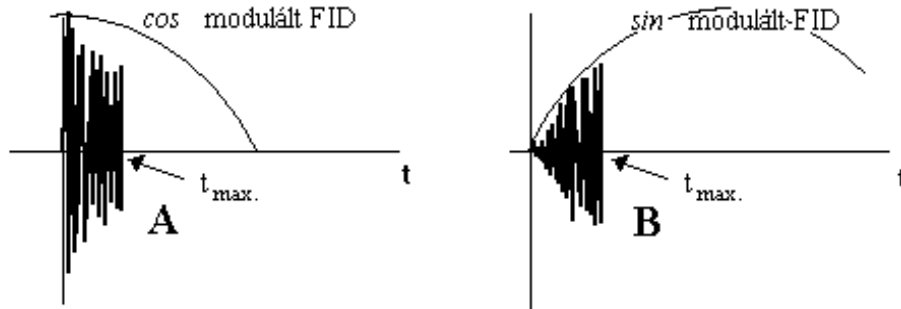
A



B

2.1. ideal apodization against truncation artifact

problem: data is often truncated:



consequence: the time domain signal is not reduced **smoothly** to zero -> the frequency domain signal contains truncation ripples.

answer: use apodization

the ideal filtering function: Dolph-Chebyshev function:

$$IFT \{ \cos[2(N-1)\cos^{-1}\{z_0 \cos(\omega\Delta t/2)\}] / \cosh[2(N-1)\cos^{-1}\{z_0\}] \}$$

where N:= sampled points

Δt := sampling period

$$z_0 := [\cos(\delta\Delta t/4)]^{-1}$$

problem : too complex in its nature

application : use as benchmark for evaluating other filtering functions (e.g. Hamming funct., Kaiser Funct.)

2.2. maximize signal-to-noise

if $t_{\max} > 3T_2$ then an exponential "line-broadening" function is used in the time-domain:

$\exp(-\lambda t)$ where $\lambda \approx 1/T_2$, 2λ is the full-width at half-height of the Lorentzian

problems: $\exp(-\lambda t)$ can optimise only the signal at λ frequ.

(For all other frequ. it is just an approach.)

makes the integration of the apodized function incorrect

often applied for acquisition dimension.

2.3. *linear prediction*